

# Linearly Constrained Diffusion Implicit Models

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## Overview

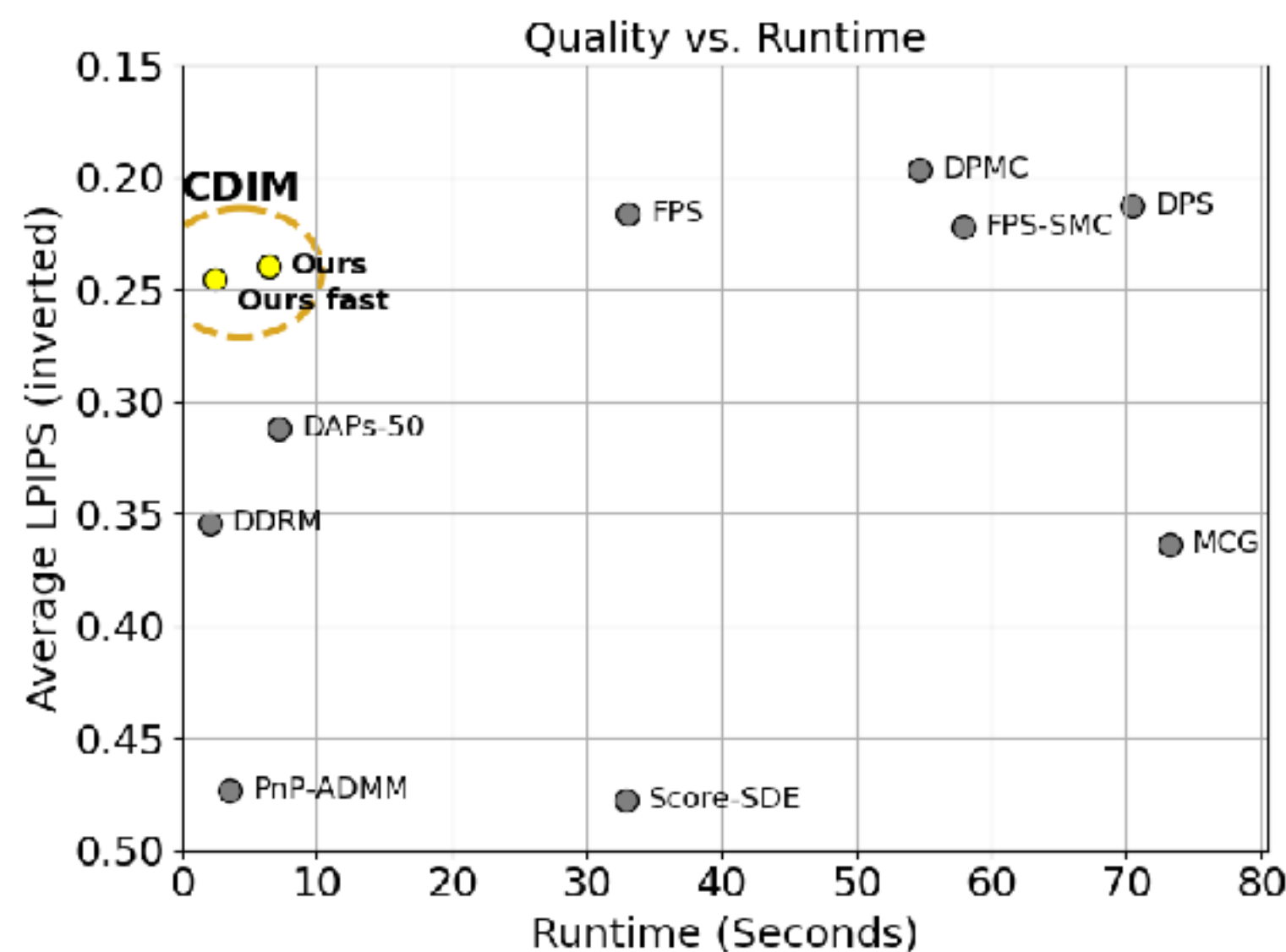
- We solve noisy linear inverse problems of the form  $\mathbf{y} = \mathbf{A}\mathbf{x} + \sigma$ .
- Our method is fast and gives exact recovery of the linear constraint  $\mathbf{A}$ . (e.g. inpainting does not change observed pixels)
- We use a pre-trained diffusion model and alternate unconditional denoising steps with projection steps during the denoising process.
- Our key insight is to use the analytical chi-squared distribution of  $\|\mathbf{A}\mathbf{x}_t - \mathbf{y}\|^2$  under the forward noising process to guide the size and number of projection steps. This leads to highly efficient updates.

## Example Results



We show pinpointing results for a sparse point cloud reproduction of a movie scene. CDIM is able to inpainting this image where 95% of pixels are missing.

## Runtime and Quality Comparisons

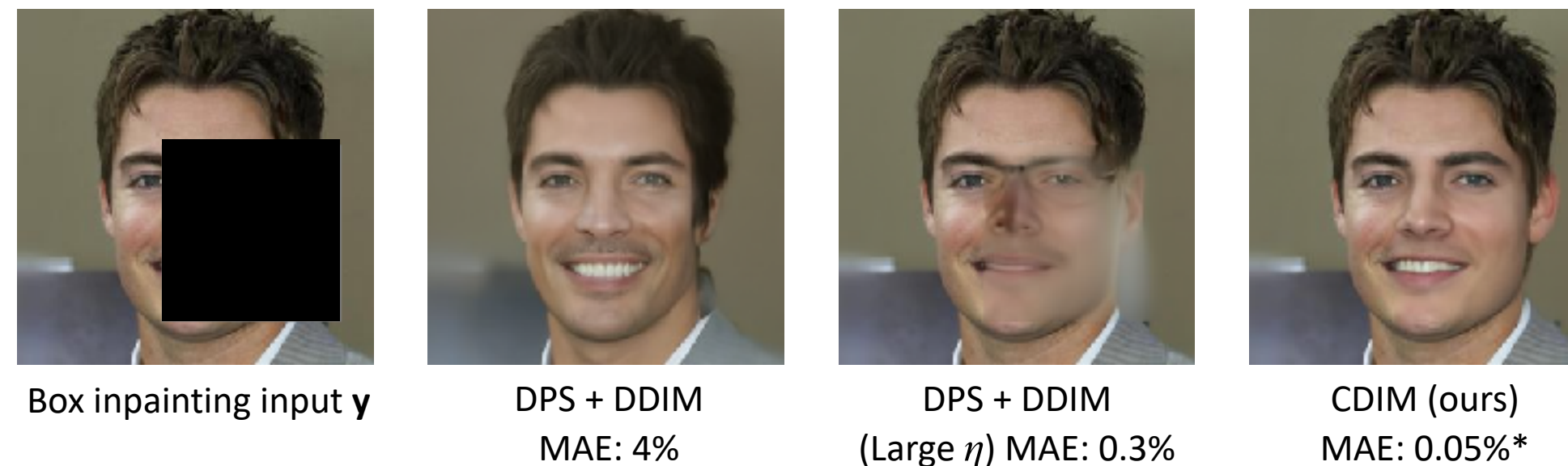


Our method (CDIM in top left corner) achieves high performance and extremely fast inference compared to other inverse solvers

## Teaser

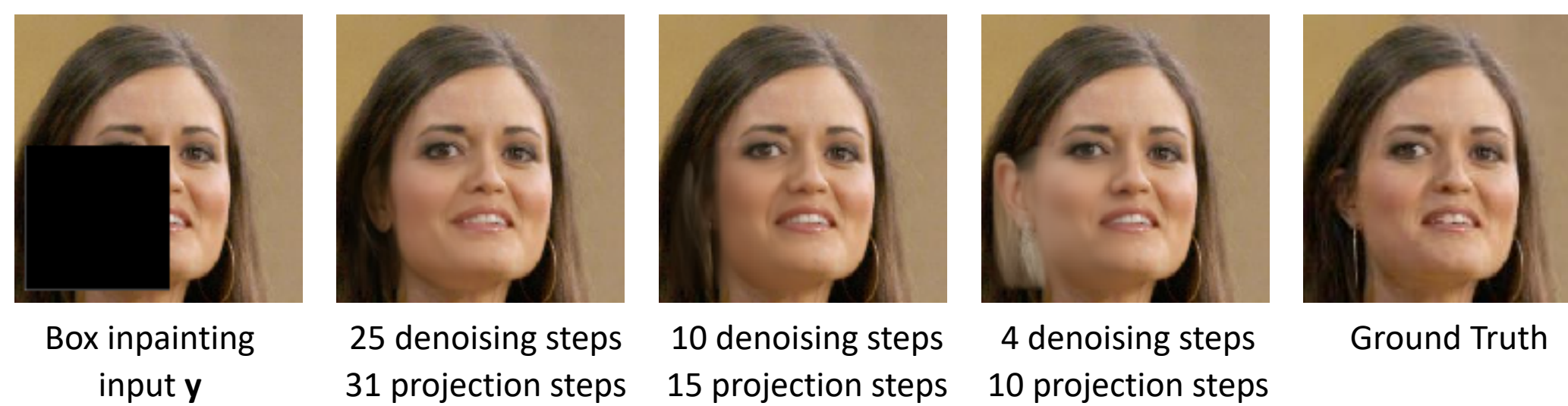


## Constraint Satisfaction - DPS Comparison



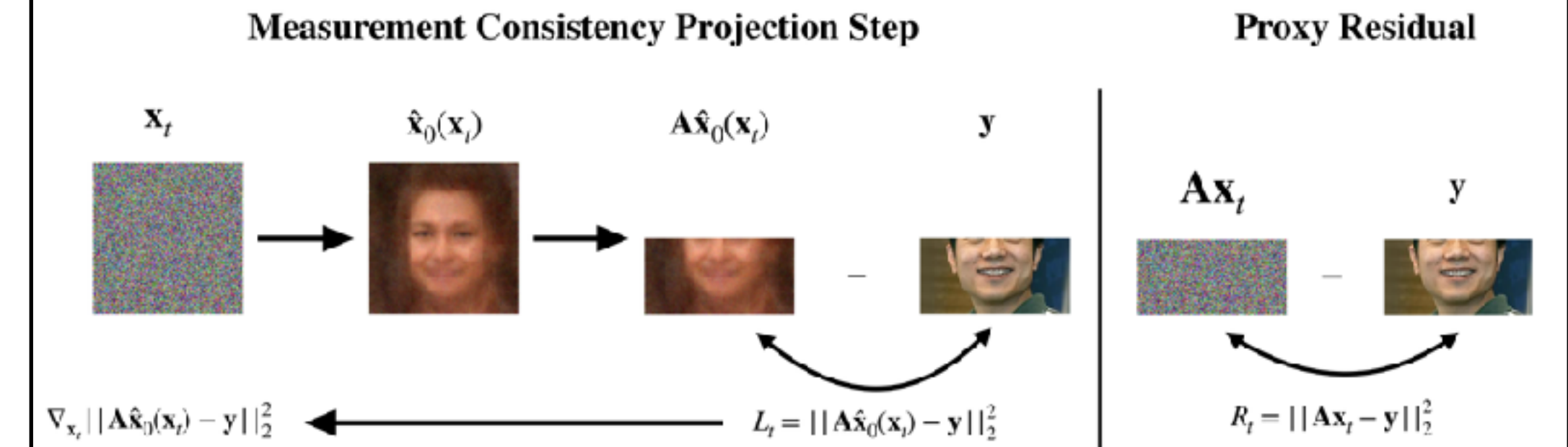
We show comparisons against DPS [1] using DDIM sampling where all algorithms use 30 NFES. For each output, we report the mean absolute error of the *observed* pixels. DPS either alters the observed pixels or diverges while CDIM achieves strong constraint satisfaction and inpainting results.

## Reducing Inference Steps



We show how results change as we decrease the number of denoising steps. Notably we still produce reasonable results with only 4 denoising steps which leads to a corresponding 10 total projection steps (total of 14 NFES).

## Method Overview



We alternate unconditional diffusion steps with projection steps on our measurement error  $\nabla_{\mathbf{x}_t} \|\mathbf{A}\hat{\mathbf{x}}_0(\mathbf{x}_t) - \mathbf{y}\|^2$  (left panel). Our key idea is to use the proxy residual  $R_t = \|\mathbf{A}\mathbf{x}_t - \mathbf{y}\|^2$  (right panel), which has analytical chi-squared distribution under the forward noising process, to choose the number and size of projection steps.

## Method Details

During the denoising process, we would like to choose projection steps to keep our measurement error  $L_t = \|\mathbf{A}\hat{\mathbf{x}}_0(\mathbf{x}_t) - \mathbf{y}\|^2$  close to its expected value during the forward noising process:  $\mathbb{E}_{\epsilon_t} [L_t | \mathbf{y}]$ . Unfortunately this expectation is not tractable. Instead, we show that keeping  $R_t = \|\mathbf{A}\mathbf{x}_t - \mathbf{y}\|^2$  near its forward process expectation (tractable chi-squared distribution) is sufficient to guide our projection steps.

## CDIM Algorithm

Definitions:  $\mu_t(\mathbf{y}) = \mathbb{E}_{\epsilon_t} [R_t | \mathbf{y}]$  and  $\sigma_t^2(\mathbf{y}) = \text{Var}_{\epsilon_t} [R_t | \mathbf{y}]$

$\mathbf{x}_T \sim N(0, \mathbf{I})$

**for**  $t = T, T - \delta \dots 1$  **do**

$\mathbf{x}_{t-\delta} \leftarrow$  Unconditional DDIM Step

$\rho_{t-\delta}(\mathbf{y}) \leftarrow \mu_{t-\delta}(\mathbf{y}) + c \cdot \sigma_{t-\delta}(\mathbf{y})$  {Plausible region for  $R_{t-\delta}$ }

**while**  $R_{t-\delta} > \rho_{t-\delta}(\mathbf{y})$  { $R_{t-\delta}$  outside plausible region}

$\hat{\mathbf{x}}_0(\mathbf{x}_{t-\delta}) \leftarrow \mathbb{E}(\mathbf{x}_0 | \mathbf{x}_{t-\delta})$  {Compute Tweedie's posterior estimate}

$\mathbf{g} \leftarrow \nabla_{\mathbf{x}_{t-\delta}} \|\mathbf{A}\hat{\mathbf{x}}_0(\mathbf{x}_{t-\delta}) - \mathbf{y}\|^2$  {Projection step gradient}

$\eta^* = \text{argmin}_{\eta} |\rho_{t-\delta}(\mathbf{y}) - \|\mathbf{A}(\mathbf{x}_{t-\delta} - \eta \mathbf{g}) - \mathbf{y}\|^2|$  {Best step size}

$\mathbf{x}_{t-\delta} \leftarrow \mathbf{x}_{t-\delta} - \eta^* \mathbf{g}$  {Projection step}

## References

[1] *Diffusion Posterior Sampling*, Chung et al. ICLR 2023.